## <u>APPENDIX I</u>

% Creating a network topology object % graphically place nodes on screen network topo = topo('init'); 5 % graphically connect up nodes addlink(network topo); % graphically label nodes labelnames(network topo); % save network topo for future use save network topo; 10 % Top level procedure to compute paths that optimize use of network capacity % inputs: D = traffic demand matrix % (retrieved from predictions stored in TMS Statistics Repository) % 15 network\_topo = topology object defining the network topology % P = network policy information % (matrix of reserved capacity, which indicates links whose use % is administratively prohibited or which should not be % completely allocated) % % outputs: allocated\_paths() = list of paths to set up, to TMS signalling system % % retrieve network topology information C = capacity(network\_topo); C = C - P; Told Hou saved C = []; saved SLA = [];assigned paths = []; 30 round = 0; [SLA, S] = create ordered sla(D);F = SLA(1)35 for F = SLA', round = round +1; saved  $C\{\text{round}\} = C;$ saved  $SLA\{round\} = F;$ 40 F % display the flow W = calc weights('calcweight2',F,C); [dist, P] = floyd(W);

45

```
path = findpath(P,F.i,F.j);
                         assigned paths{round}.path = path;
   5
                         assigned paths{round}.flow = F;
                         if (isempty(path))
                                 fprintf(1,'no path for flow:\n'); F
                         else
  10
                                 C = compute residual capacity('c - F.bw',path,F,C);
                         end
                 end
  15
                 function [W] = calc weights(func,F,C)
                 % function [W] = calc weights(func,F,C)
11420
1420
1430
                 %
                 % Compute the weights by calling func on each elt of C
                 % func must be of the form double func(Flow F, Capacity elt c, node i, node j)
                 func = fcnchk(func);
                 for i = 1:size(C,1)
                         for j = 1:size(C,2)
= 25
                                 W(i,j) = feval(func,F,C(i,j),i,j);
                         end
The line was the
                 end
                 function [w] = calcweight2(F,c,i,j)
  30
                 % function [w] = calcweight2(F,c,i,j)
                 % basic weight calc
                 if (0 == c)
                         w = \inf;
  35
                         return;
                 end
                 % rule out paths that can't hack it
   40
                 if (F.bw > c)
                         w = \inf;
                         return;
                  end
```

45

```
w = 1 / (c - F.bw); % fill links with most capacity first
                 function [C] = compute_residual_capacity(func, path, F, C)
                 % function [C] = compute_residual_capacity(func, path, F, C)
                 %
   5
                 % Update capacity characteristics in C to reflect flow F being
                 % allocated along path using function func
                     func should be of the form
                 %
                       C element func(C element c, Flow F)
                 %
  10
                 if (length(path) \le 1)
                         return;
                 end
  15
                 func = fenchk(func,'c','F');
T 20 1 1 25
                 index = 1;
                 src = path(index);
                 index = index + 1;
                 for index = index:length(path)
                         dst = path(index);
                         C(src,dst) = feval(func,C(src,dst),F);
                         src = dst;
                 end
                 function [SLA, S] = create ordered sla(D)
= 30
                 % function [SLA] = create ordered sla(D)
                 % takes the demand matrix and returns a list of SLAs,
                       SLA of the form [ struct ; struct ; ... ] where struct is [BW,i,j] \label{eq:slape}
                 %
                        S of the form [ [BW, i, j]; [BW, i, j]; ...]
                 %
   35
                 S = [];
                 for i = 1:size(D,1)
                          for j = 1:size(D,2)
   40
                                 if (D(i,j) \sim = 0)
                                         S = [[D(i,j) i j]; S];
                                 end
                          end
   45
                  end
```

```
[Y, I] = sortrows(S, 1);
                  S = Y(size(Y,1):-1:1,:); % reverse order
    5
                  SLA = struct('bw',num2cell(S(:,1)),'i',num2cell(S(:,2)),'j',num2cell(S(:,3)));
                  return;
   10
                  function [path] = findpath(P,i,j)
                  % function [path] = findpath(P)
                  %
                  %
   15
                  path = [];
                  if (i == j)
path = [i];
                          return;
                  end
                  if (0 == P(i,j))
                          path = [];
                  else
                          path = [findpath(P,i,P(i,j))];
                  end
                  function [D, P] = floyd(W)
                  % function [D, P] = floyd(W)
                  % given weights Wij, compute min dist Dij between node i to j
                  % on shortest path from i to j, j has immeadiate predecessor Pij
                  n = size(W,1);
                  if (n \sim = size(W,2))
   35
                          error('Input W is not square??!!');
                  end
                  D = W;
   40
                  P = repmat([1:n]',[1 n]);
                  P = P \cdot * \sim isinf(W);
                  P = P \cdot * \sim eye(n);
                   for k = 1:n
   45
                          for i = 1:n
```

```
for \ j=1:n alt\_path = D(i,k) + D(k,j); if \ (D(i,j) > alt\_path) D(i,j) = alt\_path; P(i,j) = P(k,j); end end end k; 0 \ D; P; end
```

## **APPENDIX II**

```
function addlink(TOPO)
               % addlink(TOPO)
               %
  5
               % interactively add links to the TOPO
               update(TOPO);
               c src = 1;
               c dst = 2;
 10
               c bw = 3;
               figure(TOPO.cur fig)
               while (1)
 15
               fprintf(1,'\n\nHit Button 3 to end...\n\n');
% find coords and index i of src
               [xli yli button] = ginput(1);
               if (button == 3) break; end
               d = sqrt((TOPO.locs(:,1) - x1i).^2 + (TOPO.locs(:,2) - y1i).^2);
               [d,i] = \min(d);
               x1 = TOPO.locs(i,1); y1 = TOPO.locs(i,2);
               % find coords and index j of dst
               [x2i y2i] = ginput(1);
               d = sqrt((TOPO.locs(:,1) - x2i).^2 + (TOPO.locs(:,2) - y2i).^2);
               [d,j] = \min(d);
               x2 = TOPO.locs(j,1); y2 = TOPO.locs(j,2);
               hold on;
               lh = line([x1 \ x2],[y1 \ y2],'color','red');
35
               cap = input('Enter capacity (in Mbps) > ');
               fprintf(1,'About to create symetric %d Mbps link from node %d to node %d\n',cap,i,j);
               doit = input('Enter Y to confirm, N to reject, and B to change bandwidth (Y)>'.'s'):
40
               if (isempty(doit)) doit = 'Y'; end
               if (doit == 'n' | doit == 'N')
                       delete(lh);
45
                       return;
```

```
end
               if (doit == 'b' | doit == 'B')
                      buf = sprintf('Enter capacity from %d to %d (in Mbps) > ',i,j);
  5
                      cap i to j = input(buf);
                      buf = sprintf('Enter capacity from %d to %d (in Mbps) > ',j,i);
                      cap j to i = input(buf);
               else
 10
                      cap_i_to_j = cap;
                      cap j to i = cap;
               end
               %build the link records
15
               clear linkab linkba;
               linkab.src = i;
               linkab.dst = j;
linkab.bw = cap_i to j;
               linkab.handle = lh;
               linkba.src = j;
               linkba.dst = i;
               linkba.bw = cap i to i;
               linkba.handle = lh;
               % now draw the actual link on the map
delete(lh);
30
               lh = drawlink(TOPO, linkab);
               % now store the link info
              TOPO.links = [TOPO.links; linkab; linkba];
              TOPO.linkarray = [TOPO.linkarray ; [ i j cap_i_to_j] ; [ j i cap_j_to_i ]];
35
               end % of while loop
               assignin('caller',inputname(1),TOPO);
40
               function [C, portmap] = capacity(TOPO)
45
               % [C, portmap] = capacity(TOPO)
```

```
% portmap maps indices of C to elts of nodes(TOPO)
                     [node dir] where
               %
               %
                             node is index of elt in nodes(TOPO)
                             dir is 1 if data enters here, -1 if data leaves here
               %
  5
               numnodes = length(TOPO.links) * 2;
               C = zeros(numnodes,numnodes);
 10
               curnode = 0;
               portmap = [];
               for i = 1:length(TOPO.links)
                      link = TOPO.links(i);
                      curnode = curnode + 1;
 15
                      portmap(curnode,:) = [link.src -1];
                       curnode = curnode + 1;
                       portmap(curnode,:) = [link.dst 1];
C(curnode-1, curnode) = link.bw;
               end
               c node = 1;
               c dir = 2;
               for i = 1:length(TOPO.nodes)
                       ins = find(portmap(:,c node) == i & portmap(:,c dir) == 1);
                      outs = find(portmap(:,c node) == i & portmap(:,c dir) == -1);
                       for j = ins
                              for k = outs
                                     C(j,k) = inf;
                              end
                       end
               end
 35
               function [a, b, c] = debug(t)
               update(t);
               fieldnames(t)
 40
               a = t.nodes
               b = t.locs
               c = t.links
               function display(TOPO)
               % DISPLAY a topo object
 45
```

```
% a link is a unidirectional, so the value is probably twice what you want
                                              fprintf('[TOPO object: %d nodes %d links]\n',...
                                                                  length(TOPO.nodes),length(TOPO.links));
                                              function draw(TOPO)
          5
                                              % draw(topo)
                                                        draw the topology figure in a new window
        10
                                              TOPO.cur fig = figure;
                                              axis(TOPO.axis);
                                              axis equal;
                                              axis manual;
                                              box on:
        15
                                              hold on;
The state of the s
                                              for i = 1:length(TOPO.nodes)
                                                                  nm = plot(TOPO.nodes\{i\}.loc(1),TOPO.nodes\{i\}.loc(2),'ob');
                                                                   TOPO.nodes{i}.mark handle = nm;
                                                                  if (isfield(TOPO.nodes{i}, 'nameloc'))
                                                                                      TOPO.nodes\{i\}.nameloc(3) = text(TOPO.nodes\{i\}.nameloc(1),...
                                                                                                                            TOPO.nodes{i}.nameloc(2),TOPO.nodes{i}.name);
                                                                   end
                                               end
□ 25
1=
                                               % yes, this draws the same link twice. fix it if it matters -dam 11/21
Harry
Harry
H
                                               TOPO.linkarray = \{ \};
                                               for i = 1:length(TOPO.links)
         30
                                                                   TOPO.links(i).handle = drawlink(TOPO,TOPO.links(i));
                                                                   TOPO.linkarray = [TOPO.linkarray; ...
                                                                                           [ TOPO.links(i).src TOPO.links(i).dst TOPO.links(i).bw]];
                                               end
         35
                                               assignin('caller',inputname(1),TOPO);
                                               function ex(t)
                                               t.nodes
                                               function labelnames(TOPO)
         40
                                               % function labelnames(TOPO)
                                               % make it easy to label the nodes
                                               for i = 1:length(TOPO.nodes)
                                                                   fprintf('Place label for node %d "%s"\n',i,char(TOPO.nodes{i}.name));
         45
```

```
origcolor = get(TOPO.nodes{i}.mark handle,'color');
                      set(TOPO.nodes{i}.mark handle, 'color', [1 0 0]);
                      if (isfield(TOPO.nodes{i}, 'nameloc'))
                              good x = TOPO.nodes\{i\}.nameloc(1);
  5
                              good y = TOPO.nodes\{i\}.nameloc(2);
                      end
                      th = [];
                      while (1)
                              fprintf('Button 1 to (re)place text, Button 3 to accept\n');
 10
                              [x,y,button] = ginput(1);
                              if (3 == button) break; end
                              if (~isempty(th)) delete(th); end
                              th = text(x,y,TOPO.nodes{i}.name);
 15
                              good x = x; good y = y;
                      end
                      TOPO.nodes\{i\}.nameloc = [good_x, good_y, th];
set(TOPO.nodes{i}.mark handle, color, origcolor);
               end
               assignin('caller',inputname(1),TOPO);function names(TOPO)
               % NAMES the list of names of the nodes in the topo
               fprintf('Node\t\tName\n');
               for i = 1:size(TOPO.names,1)
                       forintf('%d\t\t%s\n',i,TOPO.names{i});
               end
                function [node] = nodes(TOPO)
                % function [node] = nodes(TOPO)
                   returns a cell array describing nodes in the TOPO
=30
                node = TOPO.nodes;
                function [TOPO] = topo(TOPO)
                %[TOPO] = topo(TOPO)
                %% if input TOPO is 'init', create a new topology
  35
                %
                %
                         newtopo = topo('init');
                %
                   else add new nodes to TOPO
  40
                % nodes is a array of structs, one per node
                % link is a array of structs, one per link
                       a link is a unidirectional item, so there are probably twice
                %
                       as many links as you'd expect.
                %
  45
```

```
if (nargin < 1)
                      error('topo(TOPO) or topo("init") - not enough args');
               end
               if (ischar(TOPO) & TOPO == 'init')
  5
                       clear TOPO
                       TOPO.nodes = [];
                       TOPO.links = [];
  10
                                              % now computed as needed
                       TOPO.capacity = [];
                                            % internal cache
                       TOPO.locs = [];
                                              % internal cache
                       TOPO.linkarray = [];
                       f = figure;
  15
                        axis([0 75 0 50]);
                        TOPO.axis = axis;
1 1 7 7 20
H H H H H
                        TOPO.cur_fig = f;
                        axis equal
                        axis manual
                        box on
                        hold
                 else
                        figure(TOPO.cur_fig);
end
  25
nodecount = length(TOPO.nodes);
   30
                  while (1)
                         clear nodeinfo;
                         fprintf(1, '\n\Hit Button 3 to stop\n\n');
                         [x y but] = ginput(1);
                          if (but == 3) break; end
    35
                          x = floor(x); y = floor(y);
                          nm = plot(x,y,'ob');
                          name = input('Enter name > ','s');
                          nodeinfo.loc = [x y];
     40
                          nodeinfo.mark_handle = nm;
                          nodeinfo.name = cellstr(name);
                          nodecount = nodecount + 1;
                           TOPO.nodes{nodecount} = nodeinfo;
                   end
     45
```

```
if ('topo' \sim= class(TOPO))
                       TOPO = class(TOPO, 'topo');
               end
  5
               if (nargout == 0)
                       assignin('caller',inputname(1),TOPO);
               end
               function lh = drawlink(TOPO, link)
               % assumes TOPO.linkarray is already valid, and draws the position of
 10
               % link line based on the number of links already present in linkarray
                c src = 1;
                c dst = 2;
 15
                c bw = 3;
               i = link.src;
j = link.dst;
                x1 = TOPO.nodes{i}.loc(1);
                y1 = TOPO.nodes{i}.loc(2);
                x2 = TOPO.nodes{j}.loc(1);
                y2 = TOPO.nodes\{j\}.loc(2);
                if (isempty(TOPO.linkarray))
                        num links = 0;
                else
                        num links = sum(TOPO.linkarray(:,c_src) == i & TOPO.linkarray(:,c_dst) == j);
30
                end
                pattern = [01 - 12 - 23 - 3] * .3;
                if (abs(x1 - x2) > abs(y1 - y2))
                        delta x = 0;
  35
                        delta y = pattern(num_links + 1);
                else
                        delta x = pattern(num links + 1);
                        delta y = 0;
  40
                end
                lh = line([x1 \ x2] + delta \ x, [y1 \ y2] + delta \ y, 'color', 'black');
                function update(TOPO)
```

45

```
clear TOPO.locs;
              for i = 1:length(TOPO.nodes)
                     TOPO.locs(i,:) = TOPO.nodes\{i\}.loc
              end
 5
              clear TOPO.linkarray;
              for i = 1:length(TOPO.links)
                     TOPO.linkarray = [TOPO.linkarray; ...
                              [ TOPO.links(i).src TOPO.links(i).dst TOPO.links(i).bw]];
10
              end
              % these are here to be cut and pasted into other functions as needed
              % there doesn't seem to be a good way to pass them around in another fashion
              % (using assigning('caller'...) to force their definition sounds like asking
15
              % for trouble 'cause you'll overwrite another definition of them...)
              c src = 1;
              c_dst = 2;
              c bw = 3;
              assignin('caller',inputname(1),TOPO);
```